



Troels Lauritz Reese Christensen

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trolz.dk

Sr. Frontend Developer

Product Design. Leading development of an application re-design. Lead UI/UX.
Manager: Anne Skau Frøkjærn - asf@secomea.com



2023 - today

Secomea - SaaS

IoT app that enables customers secure access and control to factories and facilities. - *ca. 100 people*.
secomea.com

Sr. Frontend Developer

Product Design. Frontend development Lead. Domain Driven Design and UX.
Manager: Joel Mukuthu - jom@upright.co



2020 - 2023

Upright - SaaS

Compliance and Governance Reporting Application. - *4 people*.
upright.co

Frontend Developer

Sweeper for legacy solutions.
Taught JS game development.
Manager: Nicolai Concalves - nic@pentia.dk



2018 - 2020

Pentia - B2C

Creators of SiteCore. Large scale digital solutions. - *ca. 80 people*.
pentia.dk

Frontend Developer

Open source booking widget maintainer.
Product Designer on administration application.
Manager: Visti Kløft - hr.kloft@gmail.com



2016 - 2018

Timekit - SaaS

Scheduling software SPA app + API & Open source widget. - *5 people*.
timekit.io

Frontend Developer

Developer for hire. Contacted to help out web development of browser games.
Manager: Kim Lowert - kin@appstract.dk



2015 - 2016

appstract - Web Games

Shopping application and consultancy bureau. - *ca. 16 people*.
appstract.co

Lead Developer

Lead developer. Product Design.
Everything else that comes along as a founder.
Manager: Andreas Jarbøl - a.jarbol@hotmail.com



2013 - 2015

Fitbay - Social Shopping

Co-founded clothes fitting, turned size and sharing app. *14 people*.
fitbay.com

I am a Product Designer, with over a decade of web development experience. HTML, CSS, and JavaScript is my bread and butter. I build accessible and user-friendly applications with an emphasis on simplicity. As a team player with a strong work ethic, I strive for excellence for myself as well as for others.

My biggest strength is my ability to communicate and bridge gaps. A skill that I acquired prior to software development in the service sector and the Danish army. My biggest weakness, is my distractibility. This is why I thrive with remote work where I can control my environment and do deep focused work.

I am platform agnostic, with love for an open and accessible web. Building great software is no easy task. The team and processes are critical factors. I make it my duty to ensure that my team always improves and evolves.

